Grandmaster Repertoire 10

The Tarrasch Defence

By

Jacob Aagaard & Nikolaos Ntirlis



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1.d4 d5 2.c4 e6 3.විc3 c5 4.cxd5 exd5 5.විf3 විc6 6.g3 විf6 7. දුg2 දූe7 8.0–0 0–0 9.dxc5 දූxc5

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g2 දූ
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Preface

By Jacob Aagaard

In 2002 I helped some friends with the writing of two books for Everyman Chess, *Meeting 1.e4* and *Meeting 1.d4*. On the first book I worked as an editor only, while with the second book I wrote it together with Esben Lund (now a strong IM with a GM-norm in his pouch). We focused on the Tarrasch Defence for Black, with additional systems against the Reti, London and so on.

This was primarily Esben's project and he wrote most of the Tarrasch chapters, especially on his favourite line 9.2g5 c4. I had the thankless task of trying to make 9...cxd4 work, something I probably did not do too badly, but on the other hand I cannot imagine that anything I did influenced practice significantly.

This is the main reason why I decided to offer my services to Nikolaos Ntirlis (referred to as Nikos in the rest of the book); I wanted to do better than first time around. This we have done. Nikos at some point said that we had moved the theory on the Tarrasch a few years forward, which is a very kind thing to say, as it is essentially he who has done this.

Our working relationship on this book has been one of the ideas man and his editor. Nikos started out with lots of ideas everywhere (based on a massive amount of research and sheer hard work), while I analysed everything carefully, checked if any games unknown to Nikos were available, and then wrote and rewrote every sentence of the book.

Esben and I wrote together in the same room and sought each other's advice, while Nikos and I are on two far corners of the European continent. We met up only briefly in Glasgow in February 2011 and are together in Greece in November 2011, at the time this book is being printed. However our work has been truly co-authored and not split as with my previous experience with the Tarrasch. It was definitely more social the first time around, but I think the reader will be happier with the result of the less social and more analytical approach taken this time around.

It has been seven years since I last wrote an opening book, and I have never had an opening book published by Quality Chess. Not only is this the start of the third part of my career as a chess writer, the first being working for Everyman and the second being essentially the *Attacking Manuals* and the spin-off prequel *Practical Chess Defence*, it is hopefully also the beginning of a close working relationship with Nikos. We have planned a number of things to work on together in the future and I look forward to it a lot.

I think this is a good book on a good opening and I hope you will enjoy it.

Jacob Aagaard Halkidiki, Greece November 2011



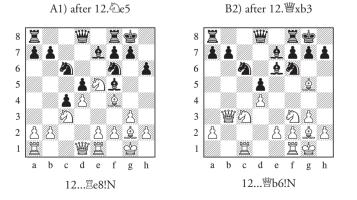




Various 10th Moves

Variation Index

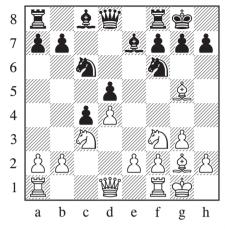
9c4!	
A) 10.¤e1 h6!	22
A1) 11.ģf4	22
A2) 11. ^g xf6	23
B) 10.邕c1	24
B1) 10h6!?	25
B2) 10	26
C) 10.e3	27
D) 10.b3	29
D1) 10cxb3!?	30
D2) 10營a5	32
D21) 11.邕c1	32
D22) 11.營c2	34
D23) 11.營d2	36
D24) 11.ĝd2	37



D23) after 17.邕ab1



1.d4 d5 2.c4 e6 3.විc3 c5 4.cxd5 exd5 5.විf3 විc6 6.g3 විf6 7. ද්‍රී 2 දී e7 8.0-0 0-0 9. ද්‍රී 5 c4!



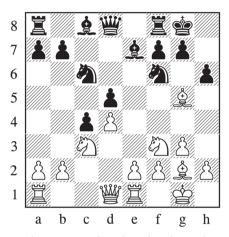
The big move here is of course 10. De5, putting immediate pressure on the d5-pawn. Although the principal alternatives to the main line generally occur on move 11, various other 10th moves are played from time to time. In this chapter we shall look at: A) 10. Ee1, B) 10. Ec1, C) 10.e3 and D) 10.b3. None of them should be considered critical, but on the other hand they are not entirely lacking in ideas, and they deserve some respect and a decent investigation. We have tried to provide both, but hopefully been more successful in the latter aspect.

A) 10.\[e1

This type of slow move has no chance of challenging the black set-up. Contrary to popular belief, the Tarrasch is a positionally acceptable opening. It is true that in many lines Black accepts the isolated d-pawn and thus relies on a fair amount of activity, but other lines, such as this one, are more about structure than dynamics. If nothing happens for a few moves, Black will be able to start a pawn storm on the queenside and be positionally preferable. For this reason White needs to challenge the black centre rapidly, and not waste time on moves such as 10. 迢e1.

10...h6!

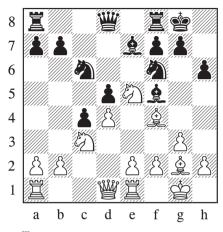
For Black there is no reason to hesitate; why not collect the two bishops immediately? Obviously there is nothing wrong with 10... \$\\$e6\$, but given the chance, Black should ask White to either release the pressure a bit or concede the two bishops.



At this point White has the choice between A1) 11.2f4, which seems a bit inconsistent, and accepting the challenge with A2) 11.2xf6.

A1) 11.ĝf4 ĝf5!

This reaches a favourable version of a line we shall examine in Chapter 14, dealing with 9th move alternatives (the variation with 9.@f4). Here Black has gotten the useful move ...h6 thrown in for free, and also White has played the non-threatening Ξ e1. In general the e6square is a rather passive square for the bishop, but it usually has to go there to support the d5-pawn. However, when we are given the chance, we should choose the more active f5square, where the bishop plays an active role in the centre.



12....\extstyle="background-color: blue;">12....\extstyle="background-color: blue;">12....\extstyle=background-color: blue;">12...\extstyle=background-color: blue;">12...\extstyle=background-color: blue;">12...\extstyle=background-color: blue;">12...\extstyle=background-color: blue;"/>

A small refinement to existing practice. We want to target the important e4- and e5-squares before turning our eyes to the queenside.

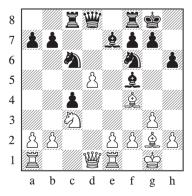
In the only game in this position in our database, Black played:

12...¤c8

The idea is to take on c6 with the rook. This is acceptable, but a bit unnecessary.

13.Dxc6

There is a small trap in that White may be tempted by 13. 2xc4? dxc4 14.d5, hoping to regain the piece by the further advance of the d-pawn.



14...g5! A tactical solution, which should be borne in mind as a resource in other similar positions. After 15.dxc6 gxf4 16.cxb7 舀b8 White does not have enough for his piece.

13...\Second xc6 14.e4!?

This does not look great positionally, but White is trying to justify his play up to this point.

14....²xe4 15.²xe4 <u>g</u>xe4 16.<u>g</u>xe4 dxe4 17.d5?!

Better was the simple 17.\arXee4 \u00e9f6, when White is only marginally worse.

17...≌c5 18.d6 ĝf6∓

Tuerk – Bach, Dortmund 1995.

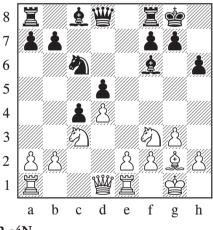
13.②xc6

If 13.罩c1 then 13... 逾b4!? looks an interesting idea, although we can now also afford the luxury of playing 13... 罩c8.

13...bxc6

Black has a comfortable position. He can consider ... 2b4 to take control over the e4square, and if White prevents this with 14.a3 then 14... 2d6 gives Black a slight edge.

A2) 11. gxf6 gxf6



12.e4N

This is the move that makes sense of 10. Ξ e1, although when the opponent has two bishops, it is in principle not advisable to open the position, taking on a weak d-pawn in the process. However, White can probably maintain the balance fairly easily, with the help of a few computer moves.

This is rather tame. The long-term features of the position are all in Black's favour, so White should be looking to disrupt the flow of the game.

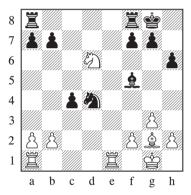
12...... 12..... 全f5

The more active move, although 12... &e6N is of course also possible and good. It is not easy for White to find an active plan.

13.e4!?N

This move may still be White's best try for equality.

13.b3 cxb3 14.axb3 Ξ e8 \mp was Bazart – Berges, Besancon 1999. Black has the two bishops, the better pawn structure and controls the important e4- and e5-squares.



17.... 創出 d3!

We could stop here and say that White is struggling to equalize, but let's supply a bit of evidence:

18.¤e7 ¤ab8!

Black's target is b2; if that falls the c-pawn will become very strong.

19. 如xb7 邕fe8 20. 邕d7 ④e2† 21. 中h1 邕e5

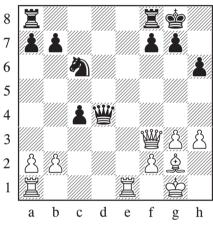
White still has a lot of problems to solve. Black may continue with either ... \Box b5 or ... \Box f5.

12...dxe4 13. 2xe4 2g4

The pressure on d4 is evident, so White needs a concrete solution.

14.h3!

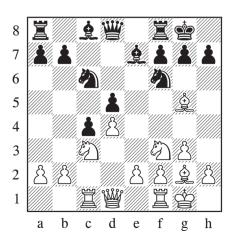
14....皇xf3 15.②xf6† 營xf6 16.營xf3 營xd4



17.≌c3!≓

White has enough counterplay down the long diagonal to regain the pawn and achieve equality, although he may have to play a few moves to demonstrate it.

B) 10.邕c1

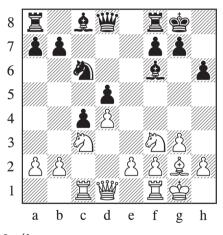


This makes a bit more sense than 10.\existen e1. Here we shall consider **B1**) **10...h6!**? and **B2**) **10...\$e6**. The first of these is attractive enough, and sufficient for equality, albeit rather a complicated way to deal with a subvariation. 10...\$e6 is livelier and simpler, and is thus our main recommendation for once.

B1) 10...h6!? 11.gxf6

After 11.\$\overline{4}?! \$\overline{6}f5 Black has a fine position. As we have said already, there is no need for ...\$\overline{6}e6 when the d5-pawn is not threatened. 12.\$\overline{2}e5 \overline{8}= If White now plays 13.\$\overline{2}xc6 bxc6 14.b3? \$\overline{8}a3\$, he loses the exchange, which means that the white rook gains no benefit from being on c1.

11...**£xf6**



12.e4!

This is not usually a very attractive move, but in this case we have an exception, because the rook on c1 is able to attack the c4-pawn quickly.

The alternatives are not really dangerous:

12.b3!? 瀺f5≓

12.e3 is rather tame. Black can choose between

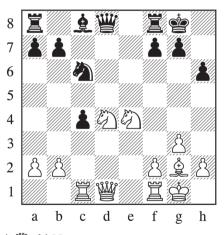
the simple 12.... 266 and the more active 12.... 12..

12. De5 2e6 13.f4 transposes to line D2 of Chapter 3.

12...dxe4

12...2b4 is worse. White can reply with either 13.2xd5 or 13.e5! 2e7 14.2e1 2e6 15.f4 with the idea 15...g6 16.a3 2c6 17.2c2, and White will prepare f4-f5 with 2e3 and possibly g3-g4.

13. 2xe4 &xd4 14. 2xd4



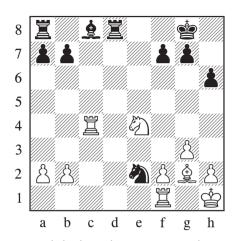
14..[₩]xd4!N

After 14...心xd4 15.鼍xc4± Black had not really solved his problems in Michenka – Netusil, Czech Republic 1996. The b7-pawn is a weakness and White has ideas such as 친c5 or 친d6.

15. ¹¹/¹¹/₂xd4 ¹/₂xd4 ¹/₂xc4 ¹/₂e2†!

This might look risky, but the time gained is very useful.

17.空h1 営d8

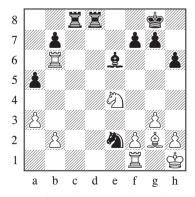


A quick look at the position might suggest that White has some chances to create a bit of pressure, but in reality Black does not have any problems equalizing. Here are some possible lines:

18.20c5 \Box b8 19.\Box b6! The only move, but good enough. 20.\Db3 \\$a6 21.\Box a4 \\$b5 22.\Box a7 \Box b2<

18.邕c7 凹b8 leaves White without a real follow up.

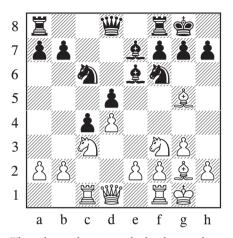
18. 当b4 a5! 19. 当b6 逸e6 (probably 19....岂a6!? is also sufficient, but we like this active approach) 20.a3 岂ac8!



Aiming for the second rank. 21.\mathbb{Zxb7} (21.b4 axb4 22.axb4 \mathbb{Z}c2 23.\vdots)c5 \mathbb{L}c4 24.\vdots\xb7 \mathbb{Z}d4 is similar) 21...\mathbb{Z}c2 22.b4 axb4

23.axb4 遠c4 24.罩e1 f5 25.أc5 心c3 With enough counterplay, and maybe a draw after 26.查g1 心e2† 27.空h1.





The classical approach leads to the most interesting game here.

11.b3

11. ②e5 transposes to 10. ②e5 逸e6 11. 三c1, found in Chapter 3, where Black has good play in all lines.

11.罡e1 罩c8 12.e4 was played in Budihardjo – Oliver, Adelaide 2003. Here Black can improve with simple play: 12...dxe4!N 13.違xf6 違xf6 14.心xe4 違xd4∓

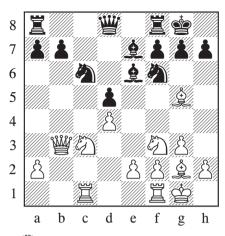
11.營c2 h6 12.逾f4 does not make a lot of sense. Not surprisingly, after 12...營a5 13.罩fd1 罩ac8 14.创e5 罩fd8= Black was already living a problem-free life in Prost – Midoux, Lyon 2003.

11.違f4 鬯b6 12.④a4 鬯a6= is also fine for Black, Van Heel – Wiersma, Utrecht 2004.

11...cxb3!?

Black tries to exploit the move order. 11.... a 5 12. De5 transposes to a line that we do not recommend for Black (see page 92)

12.[₩]xb3



12...**[@]b6**!N

Black attacks the white centre, at the same time daring White to "give" him doubled pawns. As it happens, Black equalizes very easily here.

It was quite surprising to us that after 12... 0a513. $\textcircled{0}b1 \blacksquare c8$ 14. $\textcircled{0}c5\pm$, Black does not have an easy way to solve his problems. At least, we could not find it. Mendez Ataria – Cranbourne, Buenos Aires 1991.

Another decent move is 12....2e4!?N 13.2xe7 ¹/₂xe7 14.²/₃fd1 ²/₅fd8= and the position is roughly equal.

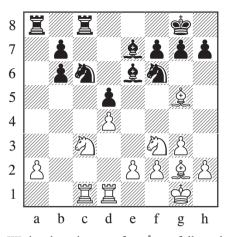
13.₩xb6

There is not really a way to avoid it. 13.¹/₂/¹/₄ looks odd, and we cannot believe that this is the right move, no matter what our electronic horses neigh out. 13... Ξ fc8 14. Ξ b1?! (14. Ξ fd1= is probably better) 14....¹/₂/₄a5 15.¹/₂xa5 \bigtriangleup xa5 16.¹/₂d2 b6 Black has come out of the opening with a good grip on the c4-square. After something along the lines of 17.¹/₂g5 \textdegree c4 18.¹/₂c1 \textdegree e3 19.¹/₂xe3 Ξ xc3 \mp it is definitely White who is fighting for equality, and maybe without success.

13...axb6 14.\approxfd1

14.巴b1 逸b4! gives White immediate problems on the a-file.

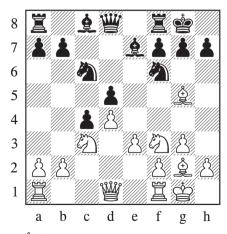
14....\arrowsfc8



With the threat of ... \$a3 followed by ... \$\ddots xd4, this gives Black a good game. White needs to force matters:

15.\$xf6 \$xf6 16.e4 dxe4 17.\$\xe4 \vee dx 18.\$\xf6\vee gxf6 19.\vee b1 \vee xx2 20.\vee xxb6 \$\vee xd4 21.\$\xd4 \vee xd4 22.\vee f1!=





10...**ģe**6

10...h6!? is also playable, but it seems to be White's intention to take on f6 anyway, so

why give up the tempo? After 11.ģxf6 ģxf6 12.@d2 ģe6, the chances were roughly even in Borg – Takashima, Thessaloniki (ol) 1988.

11. 2d2?!

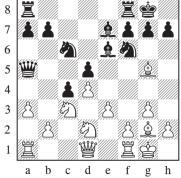
This move has an artificial feel to it. The best way forward must be 11.265, which transposes to Chapter 4. If you would rather not play this as Black, you can meet 10.e3 with 10...h6!? as mentioned above, but of course there is no way of avoiding it if White plays the superior move order of 10.265 &e6 11.e3.

There is always a question as to what point you should stop analysing a line. We could quite feasibly stop here and say that Black is obviously fine and should look forward to the middlegame with glee. But as this is a grandmaster repertoire book, we choose to provide a more extensive investigation. We hope that the reader understands that none of the authors of any of the *Grandmaster Repertoire* books expect the reader, or even themselves, to necessarily memorize all lines. Sometimes, such as here, seeing the illustrative examples is a benefit in itself.

At this point Black has two pleasant looking options, 11..., 2c8 and 11..., 2a5. We have chosen to cover the first, as it gives Black more options.

11...¤c8

11...曾a5 12.a3 should not be a problem for Black either, but he has to be careful:



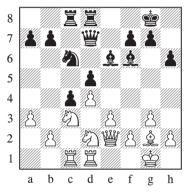
b) 12...h6?! 13.ģxf6 ģxf6 14.¹⁰/₁h5 ¹⁰/₁ad8 15.¹⁰/₁fc1 ¹⁰/₁d6 (15...¹⁰/₁d7 was better, but we fear that Black has to play accurately to avoid ending up in a worse position after 16.b3) 16.b3 b5? (again 16...¹⁰/₂d7 was best) 17.a4!± Graf – Meins, Osterburg 2006.

c) We have a lot of analysis on 12... \arrow ac8, which is fully playable, but we prefer to play the rook to c8 on the 11th move and keep our (queen's) options open.

12.**£xf**6

This is hardly the strongest idea here.

White also fared poorly after: 12.a3 2d7 13.22 2fd8 14.2fd1 h6 Black has played all his truly constructive moves, so this now makes sense. 15.2xf6 2xf6 16.2ac1



Mrva – Mozny, Slovakia 2002, continued with the natural 16...2e7 with a slight edge for Black. There is nothing wrong with this, of course, but it was more accurate to play 16...b5!N right away. Black is just better. White is struggling to find a good move and the digital monster even wants to play 17.2xb5 $\Xi b8$ 18.2c3 $\Xi xb2\mp$, which we cannot be displeased with.

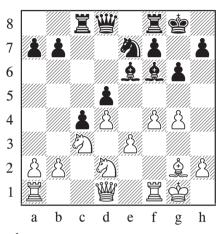
12...\$xf6 13.f4

White has played his hand. No face cards, only threes and fours...

13.[©]xc4 looks tempting, but Black has a strong riposte in 13...[©]xd4![∓].

13....2e7 14.g4 g6

The standard set-up. Black is doing well.



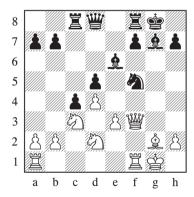
15. \$h3

This looks simply wrong, but it is hard for White to find pleasant looking moves.

15.營f3 溴g7!∓

The idea of blocking off all White's play with ...f5 looks great. And if White tries to do anything immediately, he will find himself unprepared for the tactics.

16.f5?! gxf5 17.gxf5 ≌xf5∓

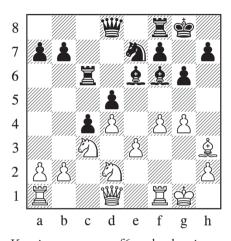


Black is simply a pawn up, based on: 18. 2xd5? 2h4-+

Black wins after some complications.

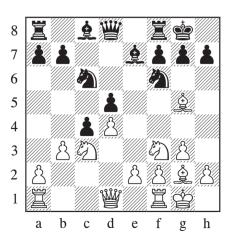
- 19. 벨g3 ⁽¹232 20. ⁽¹2) 16[†] ⁽¹2) ⁽¹
- 22. Dxg8 Dxe3! 23. Dgf6 Dxf1 24. Exf1 &d5 The two bishops prevail.

15...¤c6!



Keeping an eye on f6 and other important squares along the sixth rank; and also freeing c8 for the bishop – just in case. The opening is over and Black holds the better chances. His dark-squared bishop will one day become great, and White has no significant threats on the kingside to counter the long-term expansion Black is planning on the queenside, Volke – Bachmayr, Munich 1993.





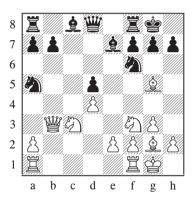
This makes less sense without the inclusion of 10.265 266 first. It is our belief that Black can equalize in various ways, but we had to choose. So we have decided to go for just two of these: **D1**) **10...cxb3!**? and **D2**) **10...**^W**a5**.

D1) 10...cxb3!?

This is the secondary option – but still worth a look.

11.axb3

The second option here is not surprisingly also a recapture: 11.營xb3 ②a5



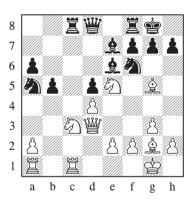
This line should not pose Black great problems. The c4-square will come in very handy.

12.赠b5!

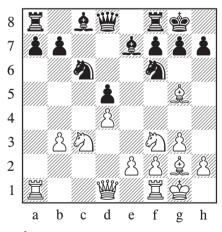
The most testing.

12.營c2 彙e6 with the idea ...三c8 should not be problematic for Black. For example: 13.②e5 三c8 14.營d3 h6 15.彙d2 ②c4 16.③xc4 三xc4 17.三ac1 b5 18.④xb5 營d7 19.②c3 三fc8 20.e4 彙a3 21.三cd1 dxe4 22.④xe4 ④xe4 23.奠xe4 三xd4 24.營xa3 三xe4 Keskisarja – Martynov, Helsinki 1999. After 25.奠xh6 營b5∓ Black has ample play for the pawn.

12...ĝe6!



Black has fully equalized.



11.... <u></u>第5!

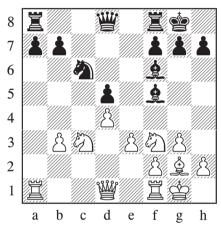
A very logical move, first played in Sasikiran – Kotronias, Bursa 2010. Previously the bishop had gone to the passive e6-square, where it has little to do. Kotronias correctly took advantage of the fact that d5 is no longer under attack.

12.**\$xf6**

A typical plan in these structures. White's idea is that his central pawns on d4 and e3 will restrict Black's dark-squared bishop.

If White tries 12.e3 罩c8 13.创e5, Black will reply with 13...创b4!= getting his pieces to good squares.

12...\$xf6 13.e3



13...¤c8!N

This is a slight refinement on Sasikiran – Kotronias, which is the model game for how to play this variation. Basically we think it is better to control e5 before initiating the plan with ...a5 and ... Δ b4.

We have analysed some alternatives:

13...增d6!? 14.增d2 罩fc8 15.罩ac1 g6 looks like another reasonable set-up: 16.②e5!? ②xe5 17.dxe5 逸xe5 18.③xd5 罩xc1 19.罩xc1 罩c8=

13...∕⊇b4 14.₩d2

For some time we seriously feared that White could be a bit better after 14. De5!? Ec8 15. Dd2 a5 16. Efc1 Ee8 17.f4, though Black can reply with 17...g6! when the correct evaluation should be "unclear". After this move Black plans to play ... g7 and ... f6. We don't think Black is getting a lot from his two bishops, but exactly what White is doing is also not clear to us. 18.②b5 奠e7 Once the knight has gone to b5, this is more logical; the bishop will go to f8.

14. Da2!? is also worth considering, with roughly equal chances.

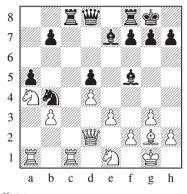
14...a5

We also spent a good deal of time analysing 14...\$e7, but you cannot cover everything in a single volume.

15.픽fc1 필c8 16.句e1

16.@e5!?

16....違e7 17.②a4



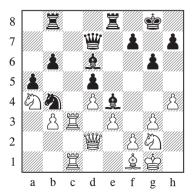
17...₩d6

Black has emerged from the opening with a good position.

18.h4 b6 19.②c3 營d7 20.鼻f1 鼻d6

As there are no obvious actions for either party to undertake, the game enters a slow manoeuvring phase.

21.أَa4 프b8 22.프c3 g6 23.프ac1 프fe8 24.4)g2 ፪e4



Objectively the position is equal, but Black is starting to put some pressure on White's kingside, meaning he has to take care not to drift into a worse position.

25.⁵伯4 鬯f5 26.¹皇h3 鬯f6 27.¹皇g2 ¹皇xf4 28.exf4 ¹皇xg2 29.¹☆xg2 ¹☆g7 30.¹国e3 国e4

31.②c3 罩xe3 32.鬯xe3 罩c8 33.h5

Draw agreed, Sasikiran – Kotronias, Bursa 2010. Black is at least not worse.

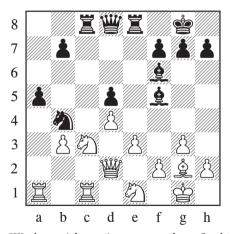
14.[™]d2 a5 15.[□]fc1

15.[©]e5 [©]xe5 16.dxe5 [≜]xe5∓

15....¤e8

The e5-square is now under full control.

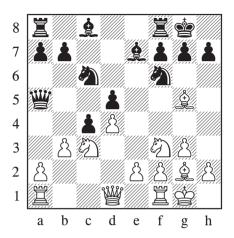
16.Del 2b4



We have (almost!) transposed to Sasikiran – Kotronias. Black has a good game, but the position is a bit static, so maybe this is not the path to follow if you desperately need to win!?

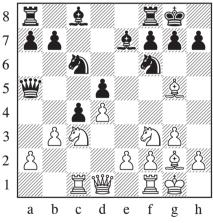
D2) 10.... @a5

This is our main recommendation. Compared to 10. ②e5 奠e6 11.b3 營a5, Black is under less pressure in the centre and can thus act more forcefully.



White now has the following options at his disposal: D21) 11.邕c1, D22) 11.鬯c2, D23) 11.鬯d2 and D24) 11.흹d2.

11.違xf6 違xf6 12.營d2 罩d8 13.e3 違f5 is given as equal by Lund, but one might ask if Black is not already doing quite well.



D21) 11.\arranged c1

11...ĝb4

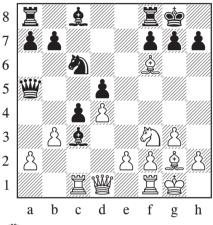
The most direct way to play. 11... 逢e6 12. ②e5 罩ac8= transposes to a line we rejected for our repertoire (see page 92)

12. \$\$xf6

After 12.¹/₂c2 ¹/₂xc3 White should transpose to the main line by 13.¹/₂xf6; instead 13.¹/₂xc3? $\overset{\text{\tiny W}}{=}$ xc3 14. Ξ xc3 $\overset{\text{\tiny D}}{=}$ e4 would give White problems with most of his pieces.

12...<u>\$</u>xc3!

The accurate move order. The immediate recapture on f6 unnecessarily gives White extra options.



13.₩c2

This is more or less forced. 13.&g5 &b214. Ξ c2 c3 15.&d2 looks very clever, but Black has: 15...&f5! 16. Ξ xb2 cxb2 17.&xa5 b1= $\$ 18.Wxb1 &xb1 19. Ξ xb1 Qxa5 20.Qe5 Qc6! (20... Ξ fd8 is a bit passive, and with 21. Ξ c1 White might be able to hold the balance) 21.&xd5 Qxd4 22.Qf1 Ξ ad8 Black obtains winning chances in the endgame because of 23.&xb7 Qxe2! 24.Qxe2 Ξ fe8 \mp .

13...gxf6 14.鬯xc3 鬯xc3 15.昱xc3 b5 16.bxc4 bxc4

This is quite a typical position for the oldfashioned 9...c4 Tarrasch, where Black accepts the doubled pawns with the argument that it does not matter at all, as they cannot be attacked, and that it is at least as important that he has a passed c-pawn. Additionally, the f6-pawn prevents any 2f3-e5 jumps.

17.e4?!

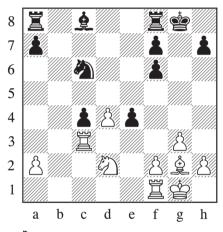
White is trying to force matters, but goes overboard in the process.

17. 臣1 逸e6 18.e4 dxe4 19. 臣xe4 臣ac8 should not give Black any problems. He is already thinking about ... ②b4(e7)-d5 with active play.

17.e3 單b8 18.⁴d2 單d8 with even chances seems to be the most reasonable way to play, as long as it is not followed up with 19.⁴众xc4?! 逸a6! when Black is playing for an edge.

17...dxe4 18. 2 d2?

Losing the plot. Necessary was 18. $\Xi xc4 \& a6$ 19. $\Xi xc6 \& xf1 20. \& xf1 exf3 21. \& xf3 \& g7 \mp$. White should hold, but will not enjoy the process of proving this assumption.



18...②xd4!N

One of these obvious improvements, found by the process of elimination. 18...f5 was the less fortunate choice in Kostiuk – Grabuzova, Vladimir 2008.

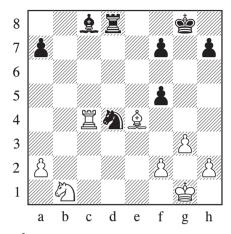
19.\Large xc4 \Large d8! 20. 奠xe4

20.⁽²)xe4 &a6! 21.⁽²)xf6† @g7 22.⁽²⁾h5† $@bh6\mp$ leads to Black being an exchange up.

20...¤b8!

White is faced with threats such as ... 2a6 and ... 2e2[†], both picking up material. Forced is therefore:

21.舀b1 舀xb1† 22.②xb1 f5!



23.**≗d**5□

White has to put the bishop somewhere, but the number of squares is limited.

As an example, 23.逾h1 loses brutally by force to: 23...②e2† 24.查g2 逾b7† 25.f3 罩d1! 26.②c3 Other moves lose as well. 26...罩g1† 27.查f2 罩xh1 28.③xe2 罩xh2† 29.查e3 罩xe2†! 30.查xe2 逾a6 31.查d3 f4! 32.gxf4 h5-+

23.... 2e2† 24. dag2□

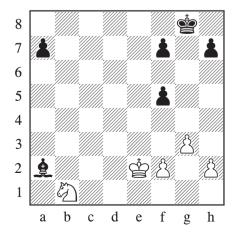
24.空f1 違a6 25.邕c6 違d3! wins outright.

24...ĝa6 25.¤c5 ¤xd5 26.¤xd5 ĝb7 27.�f1 ĝxd5

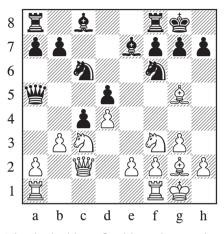
27...⁽ 27...⁽ 28.fxg3 黛xd5 may also give Black some winning chances.



Black should win.



D22) 11.\"c2



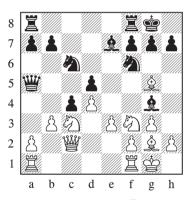
This looks like a flexible and normal move, but it has a downside; the d4-pawn can be attacked and Black thus equalizes comfortably.

11...ĝg4!

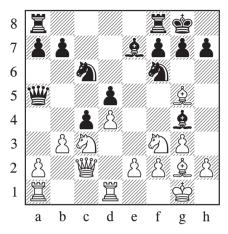
With an obvious threat to the d4-pawn.

12.\[a]fd1

12.e3 looks quite solid.



Our suggestion is 12....\arrow active and interesting game. The only game to be played here continued instead 12...\u00ecbb4 13.\u00ecxtf3 \u00ecxtf3 \u00ecxtf3 \u00ecxc3 15.\u00ecablab1 gxf6 16.bxc4 \u00ecxtf3 14.\u00ecxf3 \u00ecxc3 xc3 15.\u00ecablab1 gxf6 16.bxc4 \u00ecxtf3 xd4 17.exd4 with a draw in Nenciulescu – Shishkin, e-mail 2005, based on the fact that 17...\u00ec2xd4 18.\u00ecdf1 \u00ec2xf3 19.\u00ecxf3 dxc4 is rather equal.



So far we have been following Vossen – Wacker, Germany 2001. Here we have a significant (though thematic) improvement.

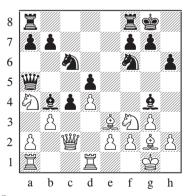
12...h6!N

Taking advantage of the fact that 13. 2d2 is not possible at this moment.

13. \$\mathcal{L}_{c1}\$

13.\$e3 \$b4 14.@a4

14.罩ac1 違a3! followed by …②b4 and …違f5 looks unpleasant for White, even if he holds the balance. If nothing else, after 15.罩b1 Black has 15...②e7!? or 15...違b4!=.



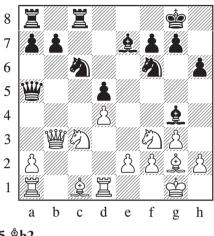
14...@e7!

With the ideas ... \$15 and ... b5, Black is at least equal. For example: 15.a3 \$16. #a2

16.axb4?! ≌xa4!∓ 16...ዿੈd6 17.②c5 b5≓

13...cxb3 14.₩xb3 \Sec fc8

Black has fully equalized. The following is just an illustrative line.



15.**創b2**

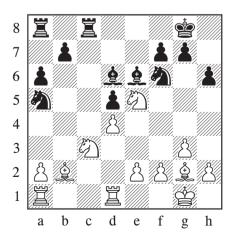
15.₩xb7?? \abba_+

15...<u>\$</u>e6

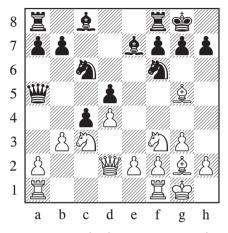
Black has other good ways to play this position. For example: 15...曾d8!? 16.②e5 ②a5 17.豐a4 ②c4 18.豐b3 ③xb2 19.豐xb2 逸e6 and Black is at least equal.

16.包e5 皇d6 17.凹b5 a6 18.凹xa5 包xa5

What a pretty picture! White's bishops are both fianchettoed while Black's are placed "classically" in the centre. Black is by no means worse.



D23) 11.\dd2



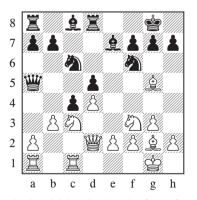
Not surprisingly there are no great benefits to entering into the pin.

11....\arappadd dialaydd a dialay

Protecting d5 and keeping an eye on d4 (and d2).

12.bxc4

White tried the more circumspect 12.^{\II}fc1 in Dolezal – Juarez, Villa Ballester 1992.

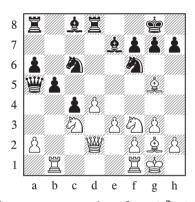


Black should be absolutely fine after either 12...&e6N= or 12...h6!?N. The latter could continue: 13.&xf6 &xf6 14.bxc4!? (14.e3 &f5=) 14...dxc4 15.e3 &f5 Black has a good game. He is planning ...0b4-d3, and after 16.a3 $b5\rightleftarrows$ it looks to be more fun to be Black.

12...dxc4 13.e4?

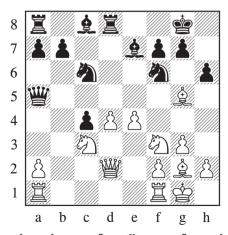
This is overambitious; White will not be able to keep control over the centre.

Better was 13.\approx ab1N, but after 13...a6 14.e3 b5! Black has an excellent and interesting game.

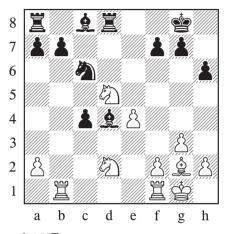


The main point is that after 15.②e5?! ②xe5 16.彙xa8 彙f5 White has nothing better than 17.췣xf6 gxf6 18.彙g2 彙xb1 19.③xb1 營xd2 20.③xd2 ②d3, when he will be fighting for equality.

13...h6!



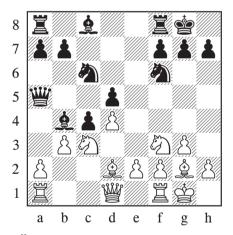
Saladino – Cranbourne, Buenos Aires 1986. Here Black missed his chance:



17...b5!NŦ

Based on 18. Exb5? c3 followed by 19... £a6-+.

D24) 11. gd2 gb4



12.₩c2

We should also consider:

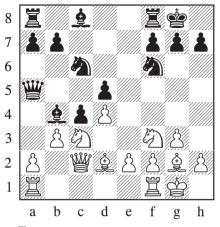
12.₩e1 ₩a6 13.e3 \existence 8

13....違f5 or even 13...b5 14.创e5 奠xc3 15.逸xc3 创e4 16.逸b4 邕e8 gives Black comfortable play.

14.De5 Dxe5 15.dxe5

This was played in the game Haik – Miralles, Marseille 1987. Now instead of 15...\"xe5?!, Lund proposes:

15...ĝxc3‼N 16.ĝxc3 ∅e4 With equality.



12....\extstyle="background-color: blue;">12....\extstyle="background-color: blue;">12....\extstyle="background-color: blue;">12....\extstyle=background-color: blue;">12....\extstyle=background-color: blue;">12....\extstyle=background-color: blue;">12....\extstyle=background-color: blue;"/>12....\extstyle=background-color: blue;"/>12....\extstyle=background-color: blue;"/>12....\extstyle=background-color: blue;"/>12....\extstyle=background-color: blue;"/>12....\extstyle=background-color: blue;"/>12....\extstyle=background-color: blue;"/>

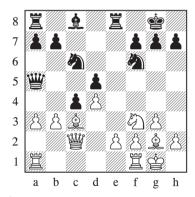
This logical move produces interesting play.

12...b5 13.a4 逸xc3 14.axb5 鬯xb5 15.bxc4 鬯xc4 16.鬯xc3圭 Tarjan – Zwaig, Hastings 1976, is not the way we want to go.

13.bxc4!?N

This is definitely the critical test, even if it is not clear whether it is the best move.

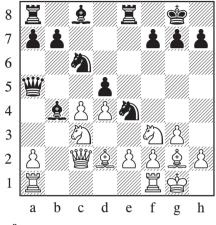
13.a3 \$\overline{a}xc3 14.\$\overline{a}xc3 should not be a problem at all:



14...違f5! Black needs to remember this zwischenzug. 15.營d2N (15.營xf5 營xc3 16.bxc4 鼍xe2 was level in Granberg – Vodep, corr. 1984) 15...營a6 Black looks all right here. For example: 16.bxc4 營xc4 (or 16...包e4 17.營b2 @xc3 18.營xc3 營xc4=) 17.營e5 @xe5 18.dxe5 @e4 19.@xe4 dxe4!=

13...@e4!

This leads to wild forcing lines.



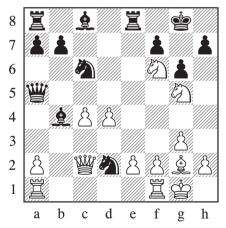
14.[©]xd5!

This piece sacrifice is the critical direction. 14.∂b1 ĝf5! 15.ĝxb4 ∰xb4∓ makes no sense.

14.... 2xd2 15. 2g5

The only idea. There are a lot of only moves around here...

15...g6! 16.创f6†

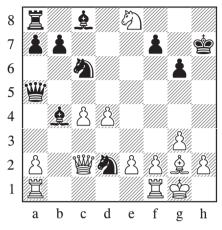


16.... ช**ิ**f8!

17.②gxh7†

17.d5 ②e5 18. ②gxh7† transposes.

17... 空g7 18. ②xe8† 空xh7



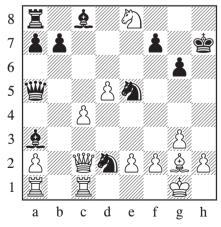
19.d5!?

19.²h6† ∲g7 20.²hd5 ∂xf1 21. \exists xf1 𝔅a3∞ offers White three pawns for the piece, but Black has some good things to say about his position too.

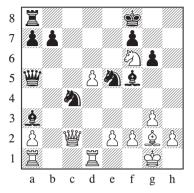
19...De5

Black needs to avoid 19...约d4?! 20.鬯d3 逸c3 21.约d6!生.

20.莒fc1 皇a3



White has to play for structure and activity. If he plays slowly, he ends up in troubled waters: 21.罝d1 곕dxc4 22.곕f6† 查g7 23.곕e8† 查f8 24.곕f6 鼻f5!



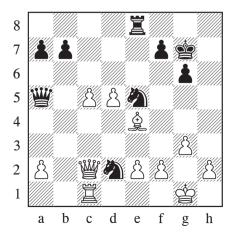
25.ģe4 (25.e4 ģc8‼∓) 25...[™]d8 26.[©]h7† ∲g7 27.ģxf5 ∲xh7∓

21.... 違f5 22. 创f6†

22.e4? would critically weaken the f3-square. Black plays: 22...②ef3† 23.ዿxf3 ③xf3† 24.✿g2 \Zxe8 25.exf5 ዿxc1∓

22.... 查g7 23. 包e4

Black still needs to play accurately. After 25... Ξ c8? 26.&d3 \pm his pieces are not as well placed as he would like.



Now we should consider two options:

26.堂g2!! ⁽¹/₂)xe4 27.⁽¹/₂)xe4 ⁽¹/₂)xa2 28.c6 bxc6 29.dxc6 f6!∓

Black is better, based on 30.f4? ∰d2 31.\ar{Z}c2 ②xc6!.

26.皇g2 ⁽²⁾dc4 27.c6 bxc6 28.dxc6 ⁽²⁾dd8 29.營b3 ⁽²⁾dc4 30.⁽²⁾xc4 ⁽²⁾xc4 31.⁽²⁾xc4 ⁽²⁾dl1⁺ 32.鼻f1 ⁽²⁾e1



33.e3 Id2 34.삠f4 Id1 35.삠c4 Id2=

Conclusion

The only challenging move against 9...c4 is 10.0e5. In this chapter we have given good replies against the various alternatives, and demonstrated that there are several ways to deal with all of them.

One thing to pay attention to is the way the e2-e4 break is often a poor decision for White, leaving the d-pawn weak and unattended. This is often a strategic mistake; and quite a popular one.

Another thing to pay attention to is how the black bishop in most cases is far better placed on f5 than on e6, and how this alone can be the difference between a complex game (as in the coming chapters) and easy equality.